

Great Exploration

Grade Level/s: 4, 5

Subject/s: History, Technologies, Art & Music,English

Type: Lesson Plan Author: Steven Webster

Great Exploration

Students will recreate a ship used by an eighteenth century explorer. As this is an assessment piece, students will already have prior knowledge about the topic leading into it.

Single Lesson Plan

Ship Design

Task: Step 1 - Research!	Activity: Following on from a HASS project about an early explorer, students will conduct further research about the ship used for their journey. Students are to collect resources that will aid them in their ship design.	Resources: Internet access Library
Step 2 - Design	Students will draw a diagram of the ship. The diagram will contain all of the major elements of the ship and some of the minor. Students will then create a step by step guide on how they will develop their ship on Makers Empire.	A3 Paper Scrap Book
Step 3 - Make	Using Makers Empire and by following the plan, students will create their model.	Access to Makers Empire
Step 4 - Improve	Upon completion, students will be required to seek peer feedback about their design. They will have the opportunity to have a look at what others have done and will ask themselves how they can make their design better. Students will then have the opportunity for last minute improvements.	
Step 5 - Evaluate		

Downloadable files

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Curriculum

South Australian TfEL:

- 4.1 build on learners' understandings
- 4.2 connect learning to students' lives and aspirations
- 4.4 communicate learning in multiple modes
- 4.3 apply and assess learning in authentic contexts

Domain 4: Personalise and connect learning

3.3 explore the construction of knowledge

Domain 3: Develop expert learners

- 3.1 teach students how to learn
- 3.2 foster deep understanding and skilful action
- 3.4 promote dialogue as a means of learning
- 2.3 negotiate learning

2.4 challenge students to achieve high standards with

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